**OOP Team work**

Project: **Console game**

Team name: **Virginia Woolf**

Project name: **Tankwars**

Team members:

|  |  |
| --- | --- |
| Name: | Username: |
| Ивайло Христов | Ivaylo1987 |
| Иван Марков | Ob1To |
| Ладислав Григоров | LadislavGrigorov |
| Николай Начев | nikolay.n.nachev |
| Стоян Пенчев | stoianpp |

URL of GitHub:

[Link to the project at GitHub](https://github.com/LadislavGrigorov/TVW/commits/master/TankWars)

Description:

We have tried to implement the popular game Tanks. You are playing as a tank which can fight with other tanks. The enemies can be real players or bots with AI. There are three different types of tanks – Heavy Duty Tank, Swim Tank and Stealth Tank. Each of them have two different weapons – primary, having infinity ammo, and secondary, having some charges. The Tanks have energy and armor which are important for your life, movement and shooting abilities.